



Walk Description

Title: Aldwincle – Tichmarsh Nature Reserve

Map: OS Explorer 224

Distance: 4 Miles

Ascent: 110ft

Start: Main Street – Aldwincle - Kettering - NN14 3EG – MapRef TL 00558 81824

- 1) Facing away from the church turn LEFT and follow **Main Street** to a waymarked footpath on the RIGHT – Follow the path towards some cottages – Before you get to the cottages take a path to the LEFT through a small field to a fence – Go over the stile and turn LEFT and head in a 10 o'clock direction diagonally across the field to a kiss gate and a road – Turn LEFT and walk on the road to a junction – Head straight in front of you and follow the track to **Elinor Cottages** on the right – The path bears left and then right and heads across the pasture field heading to the far left hand corner of the field with a lake on the left – Where the path bears left around the end of the lake look for a track on the right – Take the **Ridge Road Byway** and walk past a lake and some trees on the left – Look for a path on the LEFT and follow the path through the trees to a footbridge over the **River Nene**. (1¼ Miles)
- 2) Do not cross the bridge but continue straight on – Follow the footpath with the river on your right – Continue on for 1¼ Miles and pass a bridge on the right – Follow the path for 100 metres beyond the bridge and bear LEFT on a clear path – Follow the path over a footbridge and then head to the right of some trees through a kiss gate to a bridge on the RIGHT. (3¼ Miles)
- 3) Cross over the bridge and follow the track to a road – Turn RIGHT and walk into **Aldwincle** – Go through some bends and look for a footpath on the LEFT – Follow the path to **Main Street** – Turn LEFT and walk back to the start

lick here to [Download GPX File](#) – Please Note when the file loads it opens a copy of the code - Please click on the “Download” symbol in the top right hand corner to download the file – You are given the choice of saving the file or opening it – Click on Save and it will save the file to your Downloads Folder.

